
VB800

True 4K HDMI Booster (4K@10m)



The VB800 is a [True 4K](#) HDMI booster providing a solution for long distance transmission. The HDMI booster reliably extends [True 4K](#) signals and can be cascaded up to 10 levels, guaranteeing ultimate color and image quality. The VB800 is HDMI compliant and supports all HDMI-enabled devices. The booster can be rack mounted, offering excellent flexibility for managing both work and home settings.



Features

- Superior video quality – [True 4K](#) resolutions of 4096 x 2160 @ 60 Hz (4:4:4) video and standard 1080p (1920 x 1080 @ 60 Hz)
 - HDMI (3D, Deep Color, 4K)
 - Max. Data Rate 18 Gbps (6 Gbps Per Lane)
 - HDMI and [HDCP](#) 2.2 compatible
 - Supports up to [True 4K](#) resolutions when cascaded up to 10 levels
 - Up to 10 m [True 4K](#) transmission distance (max. 5 m on the input side and 5 m on the output side)
 - Up to 20 m 1080p transmission distance (max. 10 m on the input side and 10 m on the output side)
 - A single unit can be powered from the source device
 - Supports [HDR10+](#)
 - Plug-and-play – No software installation required
 - Rack mountable
- * Longer distance transmission is allowed with lower data rates and/or higher quality cable.

Specifications

Video Input	
Interfaces	1 x HDMI Type A Female (Black)
Max. Distance	5M at 4096x2160@60Hz (4:4:4)
Video Output	
Interfaces	1 x HDMI Type A Female (Black)
Max. Distance	5M at 4096x2160@60Hz (4:4:4)
Video	
Max. Bandwidth	600 MHz
Max. Resolutions / Distance	Up to 10M at 4K@60 Hz (4:4:4); Up to 20M at 1080p@60Hz
Max. Data Rate	18Gpbs(6 Gbps Per Lane)
Compliance	HDMI, HDCP 2.2 Compatible
Connectors	
Power	1 x DC Jack
Power Consumption	DC5V:0.99W:5BTU
Environmental	
Operating Temperature	0 - 40°C
Storage Temperature	-20 - 60°C
Humidity	0 - 80% RH, Non-Condensing
Physical Properties	
Housing	Metal
Weight	0.09 kg (0.21 lb)
Dimensions (L x W x H)	4.90 x 5.60 x 1.70 cm (1.93 x 2.2 x 0.67 in.)
Carton Lot	10 pcs
Note	For some of rack mount products, please note that the standard physical dimensions of WxDxH are expressed using a LxWxH format.

Diagram

